

Adobe Dreamweaver and Bootstrap - Fundamentals

Description

Nowadays, a website must first be thought out for mobile then for tablets and desktop (responsive webdesign). Dreamweaver, the Adobe professional Web design software, now takes this need in consideration with a new redesigned interface that allows us to preview web-pages on smartphones and tablets and adjust layout efficiently, thanks to the addition of the Bootstrap framework (used by 12.9% of sites worldwide). This training covers both the use of the software, web technologies and site planning. It offers an easy access to frequently misunderstood principles regarding webdesign and prepares participants to anticipate the continuous evolution of web publishing.

Niveau

Fondamental

Course Content

- Module 1: User interface; HTML5 basis
- Module 2: Add Styles and CSS files to a web-page
- Module 3: Plan a website: navigation and UX
- Module 4: Creating a layout for a web-page
- Module 5: Working with a Framework : Bootstrap and templates
- Module 6: Responsive-design problems and solutions
- Module 7: Add and edit elements: texts, tables, images, videos
- Module 8: Publishing a website

Documentation

• Digital courseware "Adobe Dreamweaver Classroom in a Book" included

Participant profiles

- Self-taught or novice webdesigners
- Adobe Muse and Adobe InDesign users
- Confirmed (HTML4) webdesigners and webpublishers

Prerequisites

- Be at ease with IT tools and the web
- Be precise in your work

Objectives

- · Open and edit HTML and CSS files
- Define a local site and set up and FTP account
- · Insert images, texts and videos in a web document
- Use basic Bootstrap templates
- Create mono-page or multi-pages base websites
- Use high quality web-fonts from TypeKit.com
- Understand the basis of HTML and CSS
- Sketch page wire-frames, and anticipate UX
- Create a efficient navigation for both mobile and web

Classroom Registration Price (CHF)



1400

Virtual Classroom Registration Price (CHF)

1300

Duration (in Days)

2

Reference

ADBDW-01